

Analysis of Algorithms, I

CSOR W4231.002

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- 1 Review of last lecture
 - $IS(D) \leq_P 3SAT$
- 2 Representative \mathcal{NP} -complete problems
- 3 Minimum-weight Set Cover

Today

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- 2 Representative \mathcal{NP} -complete problems
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Complexity classes \mathcal{P} , \mathcal{NP} and \mathcal{NP} -complete

Definition 1.

We define \mathcal{P} to be the set of problems that can be solved by polynomial-time algorithms.

Definition 2.

We define \mathcal{NP} to be the set of decision problems that have an efficient certifier.

Fact 3.

$$\mathcal{P} \subseteq \mathcal{NP}$$

Definition 4.

A problem $X(D)$ is \mathcal{NP} -complete if

1. $X(D) \in \mathcal{NP}$ and
2. for all $Y \in \mathcal{NP}$, $Y \leq_P X$.

Why we should care whether a problem is \mathcal{NP} -complete

If a problem is \mathcal{NP} -complete, we need to *stop looking for efficient algorithms for the general problem.*

Instead we have a number of options, such as

1. **approximation algorithms**
 - ▶ mathematically rigorous basis to study heuristics
 - ▶ distinguish between various optimization problems in terms of how well they can be approximated
2. work on interesting special cases
3. study the average performance of the algorithm
4. *heuristics*

How do we show that a problem is \mathcal{NP} -complete?

Suppose we had an \mathcal{NP} -complete problem X .

To show that another problem Y is \mathcal{NP} -complete, we use **transitivity of reductions**. So we “only” need show that

1. $Y \in \mathcal{NP}$
2. $X \leq_P Y$

The first \mathcal{NP} -complete problem

Theorem 5 (Cook-Levin).

Circuit SAT is \mathcal{NP} -complete.

Satisfiability of boolean functions

SAT: Given a formula ϕ in CNF with n variables and m clauses, is ϕ satisfiable?

3SAT: Given a formula ϕ in CNF with n variables and m clauses such that each clause has exactly 3 literals, is ϕ satisfiable?

Circuit-SAT: Given a boolean combinatorial circuit C , is there an assignment of truth values to its inputs that causes the output to evaluate to 1?

Lemma 6.

Circuit-SAT \leq_P *SAT*, *SAT* \leq_P *3SAT* and *3SAT* \leq_P *IS(D)*

Independent set

So far, we have stated (with or without proofs) that

- ▶ **Circuit-SAT** is \mathcal{NP} -complete

- ▶ **Circuit-SAT** \leq_P **SAT**

- ▶ **SAT** \leq_P **3SAT**

\Rightarrow **SAT** and **3SAT** are \mathcal{NP} -complete.

Is IS(D) as “hard” as SAT?

Independent set

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- ▶ **Circuit-SAT** is \mathcal{NP} -complete
 - ▶ **Circuit-SAT** \leq_P **SAT**
 - ▶ **SAT** \leq_P **3SAT**
- \Rightarrow **SAT** and **3SAT** are \mathcal{NP} -complete.

Claim 1.

IS(D) is \mathcal{NP} -complete.

Proof.

Reduction from **3SAT**. □

Structure of the proof

Given an **arbitrary** instance formula ϕ of 3SAT, we need to transform it into a graph G and an integer k , so that

1. The transformation is completed in polynomial time.
2. The instance (G, k) is a **yes** instance of IS(D)
if and only if
 ϕ is a **yes** instance of 3SAT.

Structure of the proof

Given an **arbitrary** instance formula ϕ of 3SAT, we need to transform it into a graph G and an integer k , so that

1. The transformation is completed in polynomial time.
2. G has an independent set of size at least k
if and only if
 ϕ is satisfiable

Example: given

$$\phi = (x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_2 \vee \neg x_3)$$

construct

$$(G, k)$$

Structure of the proof

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Remark 1.

- ▶ *Heart of reduction $X \leq_P Y$: understand why some **small instance** of Y makes it difficult.*
- ▶ *For IS(D), such an instance is a **triangle**: it's not clear which of its vertices to add to our independent set.*

Gadgets!

When reducing from 3SAT, we often use **gadgets**. Gadgets are constructions that ensure:

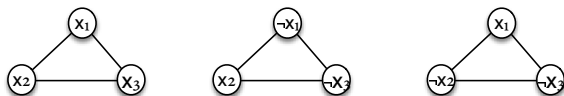
1. **Consistency of truth values in a truth assignment:** once x_i is assigned a truth value, we must henceforth consistently use it under this truth value.
2. **Clause constraints:** since ϕ is in CNF, we must provide a way to satisfy **every** clause. Equivalently, we must exhibit at least one literal that is set to 1 in every clause.

In effect, these gadgets will allow us to derive a **valid** and **satisfying** truth assignment for ϕ when the transformed instance is a **yes** instance of our problem, so we can prove equivalence of the two instances.

Gadgets for IS(D)

Clause constraint gadget: for every clause, introduce a triangle where a node is labelled by a literal in the clause.

Example: $\phi = (x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_2 \vee \neg x_3)$



- ▶ Hence our graph G consists of m isolated triangles.
- ▶ The max independent set in this graph has size m : pick one vertex from every triangle. So we will set $k = m$.

Goal: derive a **truth assignment** from our independent set S .

Idea: when a node from a triangle is added to S , set the corresponding literal to 1.

2. Is this truth assignment **consistent**?
- ▶ Suppose x_1 was picked from the first triangle.
 - ▶ Can still pick \bar{x}_1 from the second triangle!
 - ▶ But then we are setting x_1 to both 1 and 0.
- ⇒ This is obviously **not** a valid truth assignment!

Consistency of truth assignment: must ensure that we cannot add a node labelled x_i **and** a node labelled \bar{x}_i to our independent set.

Consistency gadgets

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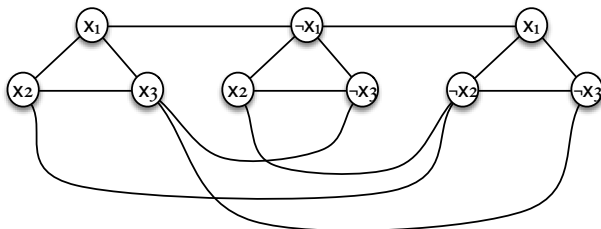
Consistency gadget: add edges between all occurrences of x_i and \bar{x}_i , for every i , in G .

Constructed instance (G, k) of IS(D)

Example: given the formula ϕ below ($n=m=3$)

$$\phi = (x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_2 \vee \neg x_3),$$

the derived graph G is as follows:



Set $k=m=3$; the input instance $R(\phi)$ to IS(D) is $(G, 3)$.

Remark: the construction requires time polynomial in the size of ϕ .

Proof of equivalence

We need to show that

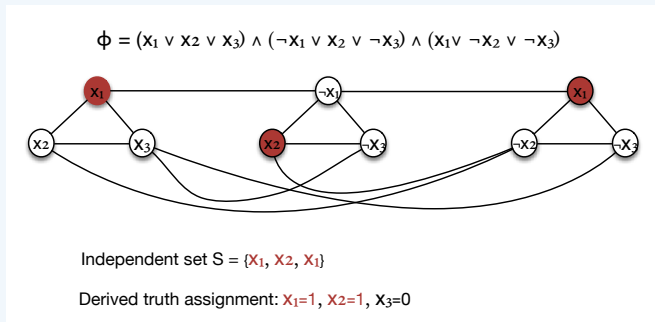
ϕ is satisfiable

if and only if

G has an independent set of size at least m

Proof of equivalence, reverse direction

- ▶ Suppose that G has an independent set S of size m .
- ▶ Then **every** triangle contributes one node to S .
- ▶ Define the following **truth assignment**
 - ▶ Set the literal corresponding to that node to 1.
 - ▶ Any variables left unset by this assignment may be set to 0 or 1 arbitrarily.



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We need to show that this truth assignment

1. **is valid**
2. **satisfies** ϕ

Proof of equivalence, reverse direction

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We need to show that this truth assignment

1. **is valid**: by construction, $x_i, \overline{x_i}$ cannot **both** appear in S .
2. **satisfies** ϕ : since **every** triangle contributes one node to S , every clause has a true literal, thus **every clause is satisfied**.

Proof of equivalence, forward direction

- ▶ Now suppose there is a **satisfying truth assignment** for ϕ .
- ▶ Then there is (at least) one true literal in every clause.
- ▶ Construct an **independent set** S as follows:
From every triangle, add to S a node labelled by such a literal; hence S has size m .

We claim that S thus constructed is indeed **an independent set**.

Proof of equivalence, forward direction

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- ▶ Then there is (at least) one true literal in every clause.
- ▶ Construct an **independent set** S as follows:
From every triangle, add to S a node labelled by such a literal; hence S has size m .

We claim that S thus constructed is indeed **an independent set**.

1. S would not be an independent set *if* there was an edge between any two nodes in it.
2. Since all nodes in S belong to *different* triangles, an edge implies that the two nodes are labelled by opposite literals.
3. Impossible: *all* literals in S evaluate to 1.

Common pitfalls when showing \mathcal{NP} -completeness

1. Carry out the reduction in the wrong direction
2. Reduce from a problem not known to be \mathcal{NP} -complete
3. Exponential-time transformations
 - ▶ Subsets, permutations
4. Neglect to carefully prove both directions of equivalence of the original and the derived instances; that is, x is a **yes** instance of X *if and only if* $y = R(x)$ is a **yes** instance of Y
5. Neglect to show that the problem is in \mathcal{NP}

Suggestions

- ▶ You should think carefully which problem is most suitable to reduce from
- ▶ In absence of other ideas, reduce from 3SAT

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The Traveling Salesman Problem (TSP)

Tour: a *simple* cycle that visits *every* vertex exactly once.

Definition 7 (TSP(D)).

Given n cities $\{1, \dots, n\}$, a set of non-negative distances d_{ij} between every pair of cities and a budget B , is there a tour of length $\leq B$?

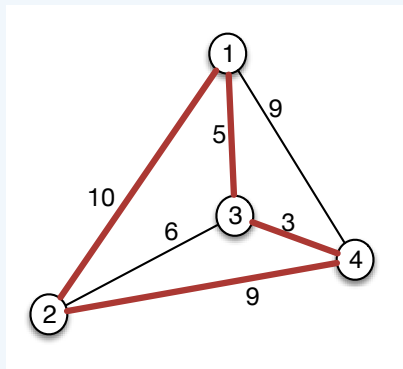
Equivalently, is there a **permutation** π such that

1. $\pi(1) = \pi(n+1) = 1$; that is, we start and end at city 1
2. the total distance travelled satisfies

$$\sum_{i=1}^n d_{\pi(i)\pi(i+1)} \leq B$$

Application: Google street view car

Example instance of TSP



Depending on the distances, TSP instances may be

- ▶ *Asymmetric*: $d_{ij} \neq d_{ji}$
- ▶ *Symmetric*: $d_{ij} = d_{ji}$
- ▶ *Metric*: satisfy the triangle inequality $d_{ij} \leq d_{ik} + d_{kj}$
- ▶ *Euclidean*: e.g., cities are in \mathcal{R}^2 hence city i corresponds to point (x_i, y_i) ; then $d_{ij} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$

A related problem and hardness of TSP(D)

Hamiltonian Cycle: Given a graph $G = (V, E)$, is there a simple cycle that visits every vertex exactly once?

Claim 2.

Hamiltonian Cycle is \mathcal{NP} -complete.

Proof: Reduction from 3SAT (e.g., see your textbook).

Claim 3.

TSP(D) is \mathcal{NP} -complete.

Proof: reduction from Hamiltonian Cycle.

Proof of Claim 3 (Hamiltonian Cycle \leq_P TSP(D))

1. Start from an arbitrary instance of **Hamiltonian Cycle**, that is, an undirected graph $G = (V, E)$.
2. Construct the following instance $(G' = (V', E', w), B)$ of **TSP(D)**: G' is a *complete* weighted graph with $V' = V$ such that for every edge $e \in E'$,

$$w_e = \begin{cases} 1, & \text{if } e \in E \\ 2, & \text{otherwise} \end{cases}$$

3. Set the budget $B = n$.

This completes the reduction transformation.

Equivalence of the instances is straightforward:

- ▶ If G has a hamiltonian cycle, that cycle is a tour of length n in G' .
- ▶ If G' has a tour of length n , it must consist of edges of weight 1 (*why?*); thus all these edges appear in G .

Concluding remarks on TSP

- ▶ Claim 2 also holds for directed Hamiltonian cycle. An exact analog of the proof of Claim 3 then shows that asymmetric TSP is \mathcal{NP} -complete.
- ▶ It is possible to reduce Hamiltonian cycle to Euclidean TSP, thus showing that even Euclidean TSP is \mathcal{NP} -complete.
- ▶ However, these problems are not similar in terms of how well they can be approximated: it is possible to provide very good approximate solutions to Euclidean TSP, which is not the case for Symmetric TSP.

Packing and partitioning problems

- ▶ **Set Packing:** given a set U of n elements, a collection S_1, S_2, \dots, S_m of subsets of U , and a number k , is there a collection of at least k subsets such that no two of them intersect?
- ▶ **3D-Matching:** Given disjoint sets B, G, H , each of size n , and a set of triples $T \subseteq B \times G \times H$, is there a set of n triples in T , no two of which have an element in common?
Reduction from 3SAT.

- ▶ **Subset sum:** Given natural numbers w_1, \dots, w_n and a (large) target weight W , is there a subset of w_1, \dots, w_n that adds up exactly to W ?

Applications: cryptography, scheduling

- ▶ **Minimum-weight solution to linear equations:** Given a system of linear equations in n variables with integer constants, and an integer $B \leq n$, does it have a rational solution with at most B non-zero entries?

Applications: coding theory, signal processing

Similar problems with very different complexities

\mathcal{NP}	\mathcal{P}
max cut	min cut
longest path	shortest path
3D matching	matching
Hamiltonian cycle	Euler cycle
3-colorability	2-colorability
3-SAT	2-SAT
LCS of n sequences	LCS of 2 sequences

More on \mathcal{NP} -completeness:

- ▶ *Computers and Intractability: A guide to the theory of \mathcal{NP} -completeness*, by Garey and Johnson
- ▶ *Computational Complexity*, by C. Papadimitriou

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Minimum-weight Set Cover

Input

- ▶ a set $E = \{e_1, e_2, \dots, e_n\}$ of n elements
- ▶ a collection of subsets of these elements S_1, S_2, \dots, S_m , where each $S_j \subseteq E$
- ▶ a non-negative weight w_j for every subset S_j

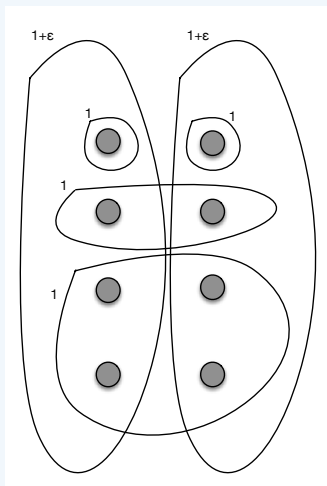
Output

A minimum-weight collection of subsets that cover all of E .

In symbols: find an $I \subseteq \{1, \dots, m\}$ such that $\cup_{i \in I} S_i = E$ and $\sum_{i \in I} w_i$ is minimum.

(Unweighted Set Cover: $w_j = 1$ for all j)

Example instance of Set Cover



$n = 8$ ground elements, $m = 6$ subsets with weights
 $w_1 = w_2 = w_3 = w_4 = 1$, $w_5 = w_6 = 1 + \epsilon$ ($0 < \epsilon < 1/2$)

Motivation: detect computer viruses

Goal: detect features of viruses that do not occur in typical applications

- ▶ Ground elements: computer viruses ($n \approx 150$)
- ▶ Sets: labelled by some three-byte sequence occurring in these viruses but not occurring in typical computer applications ($m \approx 21000$); each set consisted of all the viruses that contained the three-byte sequence
- ▶ Goal: output a small number of such sequences (much smaller than 150) that *cover* all known viruses

Reduction via generalization

Claim 4.

Set-Cover(D) is \mathcal{NP} -complete.

Proof.

Reduction from VC(D).

- ▶ Let $E = \{e_1, \dots, e_m\}$ be the set of edges in the graph
 - ▶ These are the ground elements we are trying to *cover*.
- ▶ Let S_j be the set of edges (ground elements) that are *covered* by vertex i .
 - ▶ A vertex j *covers* all edges adjacent to it.
- ▶ Set $w_j = 1$ for all $1 \leq j \leq n$.

Equivalence of instances: input graph has a vertex cover of size k if and only if E can be covered by k sets. □